

GREAT EASTERN DISTRICT 2019 FALL CAMPOREE

SASAQUATCH HUNTER



You are on the lookout for the elusive Sasquatch in a remote wooded area. Your survival depends on the supplies you have with you, materials you find in nature, your keen sense of observation and your resourcefulness.

Location:

Lone Tree Scout Reservation
12 W. Shore Park Road
Kingston, NH 03848
(603) 642-4581

Camporee Theme - 'The Sasquatch Hunter'

Scouts will be challenged to accomplish tasks with limited resources, keen sense of observation and limitless imagination.

Events:

- At each station, scouts will be given a scenario with a problem for them to figure out.
- Scouts are required to solve the problem using their own abilities and training.
- Scouts are given points based not only on accomplishment of the problem, but on patrol spirit, team unity, and other scout qualities.
- **BFRO local investigator and historian** – Local researchers will be on-hand to answer questions and provide history, insight and occurrences of the elusive creature.
- **Interview** – Patrols are interviewed as witnesses to “morning attack”. Patrols are graded on keen sense of observation, level of accuracy and understanding of how this could be applied to real life situations.
- **Tracking 101** – How do you track? This station will help identify different animal prints (tracks) and tracking method. Scouts will be able to make plaster cast of Sasquatch tracks. Scouts are required to make observations and provide input.
- **Model Campsite** – Patrols are required to bring their keen sense of observation to identify and errors and omissions of the ‘model campsite. Patrols will be graded on keen sense of observations and level of accuracy.
- **Observation game** - Station operator stages non-natural items in the woods at varying distances from a rope barrier. Kids get 10 minutes to pace back and forth on this side of the barrier identifying and documenting what they think is out of place on the other side of the barrier. Look up in the trees, down at the ground, through the trees. Operator checks off the items they identify.
- **Shelter Building** – construct a survival shelter for multiple scouts using materials provided. Patrols are graded on creativity, size and sturdiness of shelter.
- **Fire Building** – Construct and light a fire. Patrols responsible for supplying matchless fire starter. This will be a timed event.
- **Capture the Flag** – Utilizing Fort Preamble, patrols will compete against each other to ‘capture-the-flag’.
- **Eye shine** – Station leader will demonstrate correct way to observe eyeshine at night. There will be a 2 minute "listening post" and observance of creatures in the dark. At the end of the exercise scouts will be asked to perform a "bravery challenge".
- **Bonfire** – evening bonfire. Patrols are encouraged to perform skits

Miscellaneous:

- **CHECK-IN:** Units must check in upon arrival, Friday evening or Saturday morning. Submit a patrol roster of all participants and note if they are camping. Patrols should be made up of 6-10 Scouts. All units are responsible for their members' medical forms.
- **CAMPING/PARKING:** Parking lot on the left as you enter Lone Tree for Friday and Saturday night camping. **ONLY** trailers are allowed to park in campsite. Trailers must arrive Friday evening. Please leave your Unit number and a contact number on the dashboard.
- **FIRST AID:** First aid emergencies should be directed to the administration building. All minor first aid opportunities should be handled by the individual unit and then checked at the main building. Staff will be on hand throughout the event.
- **EMERGENCY CONTACTS:**
 - Kingston Fire Dept. (603) 642-3626 or 911.
 - Kingston Police Dept. (603) 642-5742 or 911.
- **TOILET FACILITIES:** Located in the camping area for your convenience.
- **FIRES:** Fires are only allowed in a container OFF the ground or in a firepit (if available). Please bring above ground fire pit and your own wood
- **WATER:** Water will be available.
- Scouts should wear properly attired for the day! 'A Scout is Always Prepared'. Jeans and sneakers are not proper attire!
- **Pack-In, Pack-Out. Please keep the Lone Tree clean, We want to be welcomed back. Take your trash home**

Schedule:

Friday, October 20, 2019

- 5:00pm Arrive, check-in and set-up
- 8:00pm Cracker barrel

Saturday, October 21, 2019

- 8:00am Check-in
- 8:45am Station Leaders' Meeting
- 9:00am Patrol Leaders' Meeting
- 9:20am Opening Ceremony
- 9:30am Morning Events (!On the hunt for Sasquatch!)
- 12:00noon Lunch (in-site)
- 1:30pm Afternoon Events
- 5:00pm Dinner (in-site)
- 7:30pm Evening Events
- 9:00pm Campfire, Scout Skits
- 11:00pm Return to campsite

Sunday, October 21, 2019

- 8:00am Closing Ceremony and Awards

Daytime Events

- BFRO investigator and historian
- Interviews
- Tracking 101
- Shelter Building
- Fire Building
- Model Campsite (Secret Bonus)
- Observation Station
- Shooting Sports
- Archery
- Tomahawk

Evening Events:

- Eye Shine
- Capture the Flag
- Bonfire

2019 Fall Camporee

What to Bring on the Trail

The Essentials

- Journal or Notebook
- Writing Implements (pen, pencil, etc)
- Binoculars
- Matchless Fire Starter(s)
- Tinder
- Kindling
- 1 Gallon Water
- Rope for Lashing
- Flashlight (with spotlight)

Registration

Register online at www.scoutspirit.org.

Registration fee is \$12.00 per participant. \$2 discount prior to Oct 1, 2019.

Check-In

Please bring your payment receipt when checking in at the administration area at Lone Tree. Every unit is to check in at registration upon arrival.

Please provide the staff with a patrol list including: Troop number, Patrol name, number of Scouts in Patrol, age and rank of each Scout.

If you have any questions, or would like more information please contact Tom Silvestro. Mobile: 978.853.6771

2019 Fall Camporee Patrol Registration

Troop# _____ Patrol Name _____

Scout Name

Rank

Age

Total Scouts _____

**2019 Fall Camporee
Dashboard Placard
(required for all vehicles)**

Name: _____

Troop: _____

Town: _____

Phone: _____